Math News

**Essential Question:** How can you define shapes and compose new shapes?

**Use Attributes to define (2-D) Shapes:** Graphical user interface, text, application, chat or text message

Description automatically generated

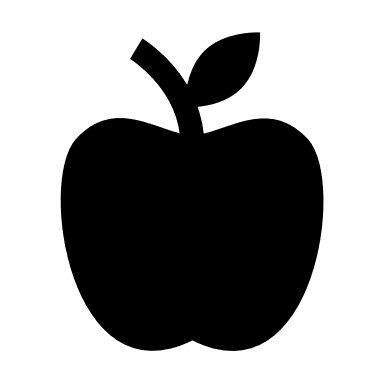
**Defining and Non-Defining Attributes of 2-D Shapes:** A picture containing shape

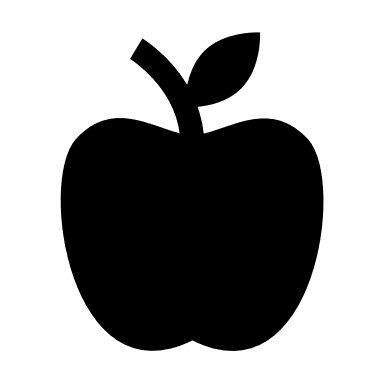
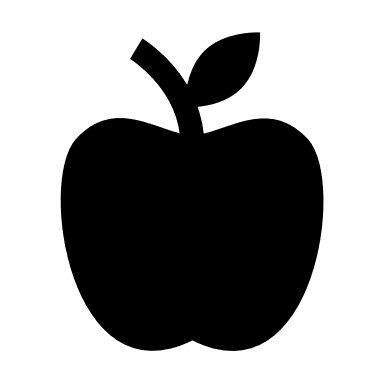
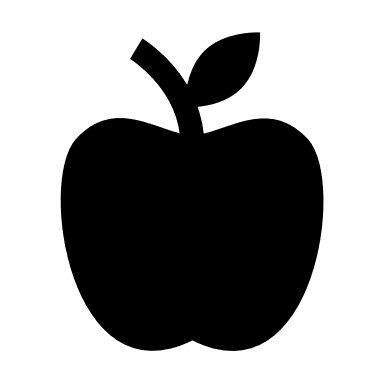
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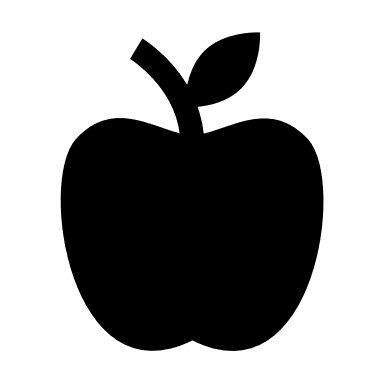
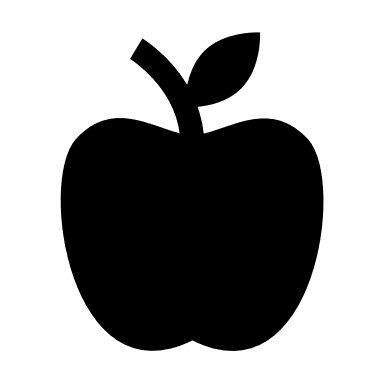
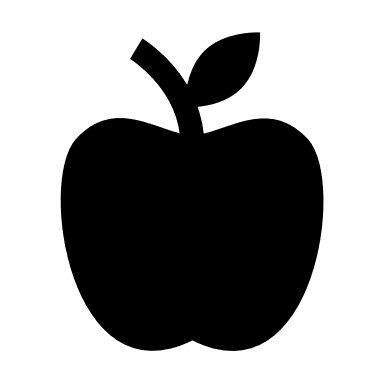
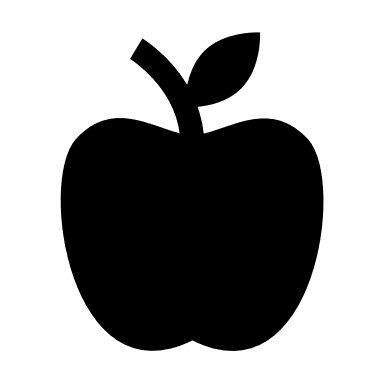
**Build and Draw 2-D Shapes by Attributes:**

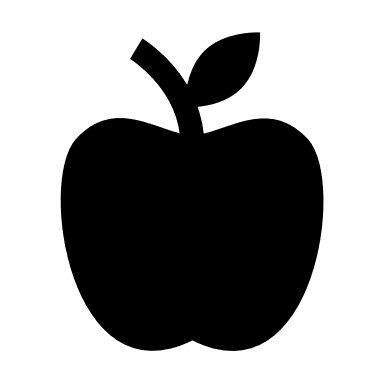
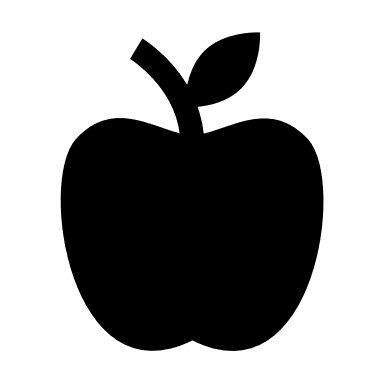
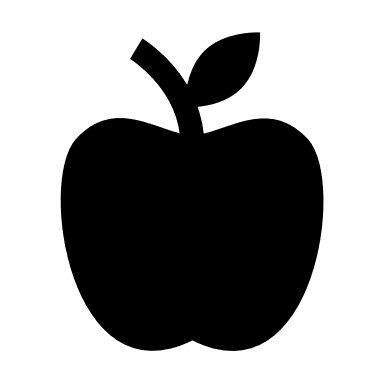
Text

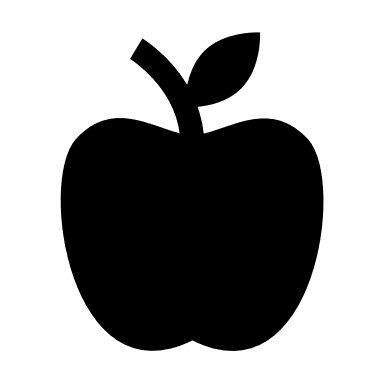
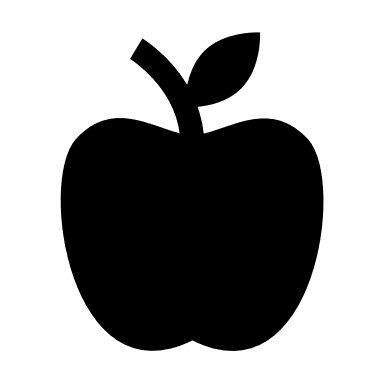
Description automatically generated

**Vocabulary:** 2-D Shape

3-D Shape attributes  cone  cube

cylinder edge  face flat surface square

rectanglerectangular prismside sphere

triangle vertex/vertices

**Standards:**

1.G.A.1

1.G.A.2

**Compose 2-D Shapes:**

Table

Description automatically generated

**Use Attributes to Define 3-D Shapes**

Text

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**Defining and Non-Defining Attributes 3-D Shapes:** Shape

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**Problem Solving:** A picture containing text

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**Compose With 3-D Shapes:** Shape, icon

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